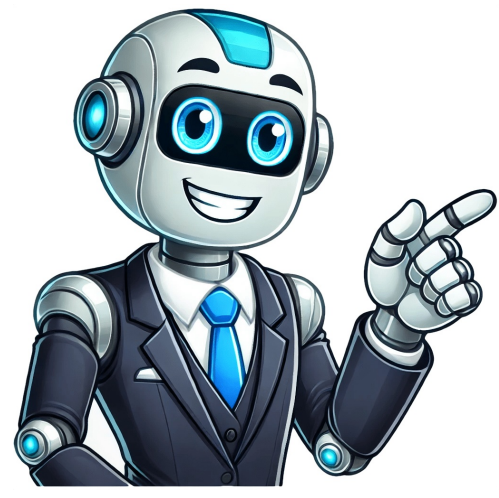


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It's now 200 CE in the Han Empire. With the defeat of Lu Bu, Cao Cao and Yuan Shao vie for control of the north. All the while, warlords like Liu Bei, Sun Ce, and Liu Zhang wait in the wings, poised to strike at any given moment. Here's our guides and features hub to help you with Total War: Three Kingdoms - Fates Divided, including all the reworks and new additions that are part of a free update. Note: Please be reminded that these guides are based on Romance Mode playthroughs with very hard (VH/VH) difficulty selected. Total War: Three Kingdoms - Fates Divided guides and features hub General gameplay tips and other articles Official review - Total War: Three Kingdoms - Fates Divided brings you a new start date, Liu Yan and Liu Zhang, an epic clash between two great rivals, and the Northern Army units. Is it worth your while? Let's find out in our official review. Faction Council - Your advisors will play more important roles due to this rework. Faction Ranks - This rework allows you to fine-tune your progression throughout your campaign. Imperial Intrigue - Can you influence the Han Dynasty's ruler and eliminate the enemies of the empire? Restoring the Han Empire and playing as Emperor Xian/Liu Xie - You've often built your own kingdom. But, what if you restored the Han Emperor to the throne so he could lead your faction? The Northern Army - A standing army of professional soldiers waits for your beck and call. Faction guides Cao Cao campaign guide - The Hero of Chaos is back at it again. Cao Cao's Schemes and Credibility mechanics - Ol' Mengde has a lot of new tricks up his sleeve. How to get Cao Pi and Zhen Ji married - Is this actually possible in-game? Yuan Shao campaign guide - Can Yuan Shao conquer his rival, or will he be forever known as the Fatuous Lord? Yuan Shao's Captain Armory and Lineage mechanics - Recruit your generic captains and upgrade them to be more formidable. Liu Yan and Liu Zhang campaign guide - The tranquil lands of Shu offer opportunities to help your heir. Sun Ce campaign guide - Isn't the Little Conqueror supposed to die? Well, not if you can help it. Liu Bei campaign guide (coming soon) - Lord Benevolence has the people, but will he be lucky enough to grab new lands? Total War: Three Kingdoms - Fates Divided is available via Steam. Total War: THREE KINGDOMS > General Discussions > Topic Details Liu Bei's Shu event ("Servitude or bedlam"), what does it do? Playing as Liu Bei in the Fate Divided Campaign, I got a mission sending a character to the Shu Province of Liu Zhang. When my character arrived at the province, I got 3 options to choose: 1) Declare war 2) Offer vassalage 3) Let them bei chose offering vassalage but nothing happened. I waited for 5 more turns, still nothing. What does the event do or give? Just checked the database files. Turns out this is an event that CA planned for Fates Divided but never finished implementing - all three choices don't do anything. The event isn't even supposed to normally trigger.I love Three Kingdoms and I'm generally very supportive of CA. But with Fates Divided, it's very clear they were no longer taking scripted and story events as seriously anymore, which I feel is a real shame and a missed opportunity. Note: This is ONLY to be used to report spam, advertising, and problematic (harassment, fighting, or rude) posts. Follow this step-by-step guide and learn how to make Liu Bei a powerful ruler in Total War: Three Kingdoms. Follow this step-by-step guide and learn how to make Liu Bei a powerful ruler in Total War: Three Kingdoms. | Published: Jul 18, 2019 10:13 am This article is over 5 years old and may contain outdated information Among the 12 available warlords in Total War: Three Kingdoms, the latest installment in the famous strategy series, Liu Bei is the most virtuous one. He is a close friend of Guan Yu and Zhang Fei clans — both are his brothers— and his biggest enemies are Dong Zhuo and Cao Cao. Liu Bei's faction has a number of unique features that make it stand out from the rest of the royal families in Three Kingdoms. For example, you start the game with no land of your own, but your army is very strong from the very beginning, which means that you can start conquering right away. Liu Bei's army mainly consists of marksmen and archers, and his unique resource, which is called Unity, can help you take over cities without battles. This kind of approach makes Liu Bei's campaign one of the most unusual in the game. So follow our step-by-step guide below on how to become a truly powerful warlord. Step 1: Take Over the Iron Mine You will start at the Dong commandery with your army surrounded by several other factions. The one you need to conquer first is the Yellow Turban Rebellion army under the leadership of Huang Shao. After defeating the Yellow Turbans, which won't be hard taking into account the size of your army, you can easily take over the iron mine settlement nearby. If you decide to offer Huang Shao peace, which he will accept, you will need to let him keep his farmlands. Step 2: Take Over the Langye Commandery In the central-eastern part of the map, you can quickly take over a small but very resourceful region: the Langye commandery. It has a fishing port and a lumber yard, both of which will be of great value to your faction. During this time, one of your trade partners, Tao Qian, will get into trouble with Cao Cao, who will send an army to take over his land. You can either make sure that you can protect Tao Qian, or you could just let it be since later in the game Tao Qian will try to betray you anyway. Step 3: Defeat Kong Rong At a certain point, one of the local warlords named Kong Rong will agree to meet you at the lumber yard in Langye. Use this opportunity to kill him and quickly take over his city located to the north of Langye. Try not to use your Unity points here; just use your army. After that, you can use the Unity points to take over the nearby Donglai commandery with all its farmlands. Step 4: Take Over Pengcheng and Guangling Now you can move southwards and take two more commanderies with excellent resources. Pengcheng and Guangling commanderies will be easy to conquer, and all their farmlands, the temple, and the trade port will go under your command. At this point, the political life of Liu Bei will get more dangerous, necessitating non-aggression pacts (NAP). Step 5: Sign NAP with Sun Jian and Cao Cao Until you hit the rank of King, you need to hold off such powerful factions like Sun Jian and Cao Cao. But you can reject offers by such minor factions like Liu Yu, who will attack you and lose the battle. Simultaneously support and defend your provinces and try to get the best possible generals into your army. In order to get great warriors like Sun Ce or Lu Bu into your faction, you need to marry one of the daughters of the royal families, such as Liu Dai, Yuan Shu or Ze Rong. These three families are the easiest to marry into. Then, as soon as you sign the peace treaty with Dong Zhuo or Sun Jian, you can get a divorce and re-marry your wives to one of the generals that will be available to you. For example, Sun Ce can get married on turn 18 already. — If you manage to capture enough resourceful lands, recruit the best possible generals for your army, and keep peace with the strongest factions in Total War: Three Kingdoms, you will have a lot of success playing as Liu Bei. GameSkinny is supported by our audience. When you purchase through links on our site, we may earn a small affiliate commission. Learn more about our Affiliate Policy It's called Surge Sprint, not regular Sprint. Find out about the fresh codes here! So, you're a fan of Bleachigo we hear... Let's get ready to rumble. Get all the free stuff! Be sure to get your hands on plenty of Free Dice here! People Love Me, Fish Fear Me Gotta Catch 'Em All, Polaro? Feed those open teammates better with this. How is Liu Bei "meant" to be played? Liu Bei gets a few story missions that suggest that, after Tao Qian dies, you should head west and unify with Liu Biao. But that seems like a very counter-intuitive move (you can defend your position in the east pretty well) that probably wouldn't work anyway (unify seems too finicky to build a strategy around, right?)I don't especially think the game should prioritize historical fictional accuracy, but what moves should a Liu Bei player make if they want to follow the spirit of the story, unify with Liu Biao, and I guess end up with Liu Bei controlling the SW, Cao Cao controlling SE, and Yuan Shao controlling the north? Reddit and its partners use cookies and similar technologies to provide you with a better experience. By accepting all cookies, you agree to our use of cookies to deliver and maintain our services and site, improve the quality of Reddit, personalize Reddit content and advertising, and measure the effectiveness of advertising. By rejecting non-essential cookies, Reddit may still use certain cookies to ensure the proper functionality of our platform. For more information, please see our Cookie Notice and our Privacy Policy. Review scoringTotal War: Three Kingdoms uses excellent pacing and strong character mechanics to create a consistently exciting and challenging historical strategy campaign.Read ReviewTotal War: Three Kingdoms News2:06Load More Share — copy and redistribute the material in any medium or format for any purpose, even commercially. Adapt — remix, transform, and build upon the material for any purpose, even commercially. 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Reddit and its partners use cookies and similar technologies to provide you with a better experience. By accepting all cookies, you agree to our use of cookies to deliver and maintain our services and site, improve the quality of Reddit, personalize Reddit content and advertising, and measure the effectiveness of advertising. By rejecting non-essential cookies, Reddit may still use certain cookies to ensure the proper functionality of our platform. For more information, please see our Cookie Notice and our Privacy Policy.